Sid Meier's

COVERT ACTION

TOP SECRET

A Techno-Thriller
From the Case Files
of Max Remington.

MICRO PROSE

Credits

This Amiga conversion of *Covert Action* is brought to you by....

Software Engineer	Desmond Fernando
Graphic Artist	Alian Holloway
Sound Effects & Music	Ten Pin Alley
Project Manager	Steve Hurley
Quality Assurance	Andrew Luckett & Gary Hyland
Publisher	Paul Hibbard
Documentation	Alkis Alkiviades
Design	Joanna Smith

MICRO PROSE™
SIMULATION • SOFTWARE

Covert Action
by Sid Meier

PLAYER AID CARD
For the Commodore Amiga and Atari ST

General

Function	Keyboard	Joystick
Change menu highlight	Numeric keypad/	Pull/Push
	Arrow keys	Joystick
Choose menu option	Return key/Space bar	Fire button
Leave menu or screen	Esc key	
Animations off/on	Alt + A keys	
Joystick off/on/reset	Alt + J keys	
Pause/Restart game	Alt + P keys	
Quit game	Alt + Q keys	
Sound off/on	Alt + S keys	

Combat/Break-Ins

Function	Keyboard	Joystick
Examine; Open; Close	F1	Fire button
Take Photo	F2	
Plant Bug	F3	
Enter Computer Password	F4	
Short Grenade Throw	F5	
Medium Grenade Throw	F6	
Long Grenade Throw	F7	
Remote Control (set off grenades)	F8	
Set Grenades	F9	
Select Grenade	F10	
Move in a direction	Keypad key	Pull/Push Joystick
Jump in a direction	Shift + keypad key	
Crouch/Stand up	5 key	
Fire gun	Space bar	Fire button
Fast game speed	F key	
Default game speed	D key	
Slow game speed	S key	

Car Driving Controls

Function	Keyboard	Joystick
Increase car speed	+/= key	
Decrease car speed	_/- key	
Car turns	Keypad/arrow keys	
Switch car under control	Space bar	
Arrest suspect	F1 key	
Escape into building	F2 key	
Follow suspect car	F10	
Fast game speed	F key	
Default game speed	D key	
Slow game speed	S key	
Quit chase	Esc key	

Wiretapping/Car Tracing Controls

Function	Keyboard	Joystick
Move highlight	Keypad/Arrows keys	Pull/Push Joystick
Replace chip	Return key	Fire button

Code Breaking Controls

Function	Keyboard	Joystick
Select code letter	Letter key	
Select replacement letter	Letter key	
Erase replacement letter	Space bar	
Computer assistance	F1 key	
Erase all guesses	F10 key	

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TECHNICAL SUPPLEMENT
For the Commodore Amiga

Contents

Your *Covert Action* package should contain a manual, this technical supplement, three Commodore Amiga disks, a player aid card and a registration card.

Required Equipment

Computer & Display: This simulation requires a Commodore Amiga with a minimum of 1 Mb. of RAM and a colour monitor. Hard disk users require a minimum of 1.5 Mb. of RAM.

Controls: The simulation can be run entirely from the keyboard, or with a keyboard and joystick.

Pre-formatted Amiga disk: Please ensure that you have a pre-formatted disk to enable you to Save Games.

Installation

Covert Action is not copy protected. This means you can copy the game files from the original disks to other floppy disks, or to a hard disk.

Installation on a Hard Disk

Boot up your hard disk as normal and insert *Covert Action* Disk C into the internal drive. Open this disk and double-click on the "HDINSTALL" icon, or from the CLI type "DF0: HDINSTALL". Please follow any on-screen prompts. You will be asked for a Directory path to install to. If you are not familiar with Amiga Hard Disk Installation press Return. The default path is HD: MPS/Covert. Directories will be created containing all the necessary files.